
Differentiable Random Partition Models

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A Preliminaries

A.1 Hypergeometric Distribution

This part is largely based on Sutter et al. [2023].

Suppose we have an urn with marbles in different colors. Let $K \in \mathbb{N}$ be the number of different classes or groups (e.g. marble colors in the urn), $\mathbf{m} = [m_1, \dots, m_K] \in \mathbb{N}^K$ describe the number of elements per class (e.g. marbles per color), $N = \sum_{k=1}^K m_K$ be the total number of elements (e.g. all marbles in the urn) and $n \in \{0, \dots, N\}$ be the number of elements (e.g. marbles) to draw. Then, the multivariate hypergeometric distribution describes the probability of drawing $\mathbf{n} = [n_1, \dots, n_K] \in \mathbb{N}^K$ marbles by sampling without replacement such that $\sum_{k=1}^K n_k = n$, where n_k is the number of drawn marbles of class k .

In the literature, two different versions of the noncentral hypergeometric distribution exist, Fisher’s [Fisher, 1935] and Wallenius’ [Wallenius, 1963, Chesson, 1976] distribution. Sutter et al. [2023] restrict themselves to Fisher’s noncentral hypergeometric distribution due to limitations of the latter [Fog, 2008]. Hence, we will also talk solely about Fisher’s noncentral hypergeometric distribution.

Definition A.1 (Multivariate Fisher’s Noncentral Hypergeometric Distribution [Fisher, 1935]). *A random vector \mathbf{X} follows Fisher’s noncentral multivariate distribution, if its joint probability mass function is given by*

$$P(\mathbf{N} = \mathbf{n}; \boldsymbol{\omega}) = p(\mathbf{n}; \boldsymbol{\omega}) = \frac{1}{P_0} \prod_{k=1}^K \binom{m_k}{n_k} \omega_k^{n_k} \quad (12)$$

$$\text{where } P_0 = \sum_{(\eta_1, \dots, \eta_K) \in \mathcal{S}} \prod_{k=1}^K \binom{m_k}{\eta_k} \omega_k^{\eta_k} \quad (13)$$

The support \mathcal{S} of the PMF is given by $\mathcal{S} = \{\mathbf{n} \in \mathbb{N}^K : \forall k \ n_k \leq m_k, \sum_{k=1}^K n_k = n\}$ and $\binom{n}{k} = \frac{n!}{k!(n-k)!}$.

The class importance $\boldsymbol{\omega}$ is a crucial modeling parameter in applying the noncentral hypergeometric distribution (see [Chesson, 1976]).

A.1.1 Differentiable MVHG

Their reparameterizable sampling for the differentiable MVHG consists of three parts:

1. Reformulate the multivariate distribution as a sequence of interdependent and conditional univariate hypergeometric distributions.
2. Calculate the probability mass function of the respective univariate distributions.
3. Sample from the conditional distributions utilizing the Gumbel-Softmax trick.

Following the chain rule of probability, the MVHG distribution allows for sequential sampling over classes k . Every step includes a merging operation, which leads to biased samples compared to groundtruth non-differentiable sampling with equal class weights $\boldsymbol{\omega}$. Given that we intend to use the differentiable MVHG in settings where we want to learn the unknown class weights, we do not expect a negative effect from this sampling procedure. For details on how to merge the MVHG into a sequence of unimodal distributions, we refer to Sutter et al. [2023].

The probability mass function calculation is based on unnormalized log-weights, which are interpreted as unnormalized log-weights of a categorical distribution. The interpretation of the class-conditional unimodal hypergeometric distributions as categorical distributions allows applying the Gumbel-Softmax trick [Jang et al., 2016, Maddison et al., 2017]. Following the use of the Gumbel-Softmax trick, the class-conditional version of the hypergeometric distribution is differentiable and reparameterizable. Hence, the MVHG has been made differentiable and reparameterizable as well. Again, for details we refer to the original paper [Sutter et al., 2023].

380 A.2 Distribution over Random Orderings

381 Yellott [1977] show that the distribution over permutation matrices $p(\pi; \mathbf{s})$ follows a Plackett-
 382 Luce (PL) distribution [Plackett, 1975, Luce, 1959], if and only if the perturbed scores $\tilde{\mathbf{s}}$ are
 383 sampled independently from Gumbel distributions with identical scales. For each item i , sample
 384 $g_i \sim \text{Gumbel}(0, \beta)$ independently with zero mean and fixed scale β . Let $\tilde{\mathbf{s}}$ be the vector of
 385 Gumbel perturbed log-weights such that $\tilde{s}_i = \beta \log s_i + g_i$. Hence,

$$q(\tilde{s}_1 \geq \dots \geq \tilde{s}_n) = \frac{s_1}{Z} \cdot \frac{s_2}{Z - s_1} \cdot \dots \cdot \frac{s_n}{Z - \sum_{i=1}^{n-1} s_i} \quad (14)$$

386 We refer to Yellott [1977] or Grover et al. [2019] for the proof. However, Grover et al. [2019] provide
 387 only an adapted proof sketch from Yellott [1977]. The probability of sampling element i first is given
 388 by its score s_i divided by the sum of all weights in the set

$$q(\tilde{s}_i) = \frac{s_i}{Z} \quad (15)$$

389 For $z_i = \log s_i$, the right hand side of Equation (15) is equal to the softmax distribution $\text{softmax}(z_i) =$
 390 $\exp(z_i) / \sum_j \exp(z_j)$ as already described in [Xie and Ermon, 2019]. Hence, Equation (15) directly
 391 leads to the Gumbel-Softmax trick [Jang et al., 2016, Maddison et al., 2017].

392 A.2.1 Differentiable Sorting

393 In the main text of the paper we rely on a differentiable function $f_\pi(\tilde{\mathbf{s}})$, which sorts the resampled
 394 version of the scores \mathbf{s}

$$\pi = f_\pi(\tilde{\mathbf{s}}) = \text{sort}(\tilde{\mathbf{s}}) \quad (16)$$

395 Here, we summarise the findings from Grover et al. [2019] on how to construct such a differentiable
 396 sorting operator. As already mentioned in Section 2, there are multiple works on the topic [Prillo and
 397 Eisenschlos, 2020, Petersen et al., 2021, Mena et al., 2018], but we restrict ourselves to the work of
 398 Grover et al. [2019] as we see the differentiable generation of permutation matrices as a tool in our
 399 pipeline.

400 **Corollary A.2** (Permutation Matrix [Grover et al., 2019]). *Let $\mathbf{s} = [s_1, \dots, s_n]^T$ be a real-valued*
 401 *vector of length n . Let A_s denote the matrix of absolute pairwise differences of the elements of \mathbf{s}*
 402 *such that $A_s[i, j] = |s_i - s_j|$. The permutation matrix π corresponding to $\text{sort}(\mathbf{s})$ is given by:*

$$\pi = \begin{cases} 1 & \text{if } j = \arg \max[(n+1-2i)\mathbf{s} - A_s \mathbb{1}] \\ 0 & \text{otherwise} \end{cases} \quad (17)$$

403 where $\mathbb{1}$ denotes the column vector of all ones.

404 As we know, the $\arg \max$ operator is non-differentiable which prohibits the direct use of Corollary A.2
 405 for gradient computation. Hence, Grover et al. [2019] propose to replace the $\arg \max$ operator with
 406 softmax to obtain a continuous relaxation $\pi(\tau)$ similar to the GS trick [Jang et al., 2016, Maddison
 407 et al., 2017]. In particular, the i th row of $\pi(\tau)$ is given by:

$$\pi(\tau)[i, :] = \text{softmax}[(n+1-2i)\mathbf{s} - A_s \mathbb{1} / \tau] \quad (18)$$

408 where $\tau > 0$ is a temperature parameter. We adapted this section from Grover et al. [2019] and
 409 we also refer to their original work for more details on how to generate differentiable permutation
 410 matrices.

411 In this, work we remove the temperature parameter τ to reduce clutter in the notation. Hence, we
 412 only write π instead of $\pi(\tau)$, although it is still needed for the generation of the matrix π . For details
 413 on how we select the temperature parameter τ in our experiments, we refer to Appendix C.

414 B Detailed Derivation of the Differentiable Two-Stage Random Partition 415 Model

416 B.1 Two-Stage Partition Model

417 We want to partition n elements $[n] = \{1, \dots, n\}$ into K subsets $\{\mathcal{S}_1, \dots, \mathcal{S}_K\}$ where K is *a priori*
 418 unknown.

419 **Definition B.1** (Partition). A partition ρ of a set of elements $[n] = \{1, \dots, n\}$ is a collection of
 420 subsets (S_1, \dots, S_K) such that

$$S_1 \cup \dots \cup S_K = [n] \quad \text{and} \quad \forall i \neq j : S_i \cap S_j = \emptyset \quad (19)$$

421 Put differently, every element i has to be assigned to precisely one subset S_k . We denote the size
 422 of the k -th subset S_k as $n_k = |S_k|$. Alternatively, we describe a partition ρ as an assignment matrix
 423 $Y = [\mathbf{y}_1, \dots, \mathbf{y}_K]^T \in \{0, 1\}^{K \times n}$. Every row $\mathbf{y}_k \in \{0, 1\}^{1 \times n}$ is a multi-hot vector, where $\mathbf{y}_{ki} = 1$
 424 assigns element i to subset S_k .

425 In this work, we propose a new two-stage procedure to learn partitions. The proposed formulation
 426 separately infers the number of elements per subset n_k and the assignment of elements to subsets S_k
 427 by inducing an order on the n elements and filling S_1, \dots, S_K sequentially in this order. See Figure 1
 428 for an example.

429 **Definition B.2** (Two-stage partition model). Let $\mathbf{n} = [n_1, \dots, n_K] \in \mathbb{N}_0^K$ be the subset sizes in
 430 ρ , with \mathbb{N}_0 the set of natural numbers including 0 and $\sum_{k=1}^K n_k = n$, where n is the total number
 431 of elements. Let $\pi \in \{0, 1\}^{n \times n}$ be a permutation matrix that defines an order over the n elements.
 432 We define the two-stage partition model of n elements into K subsets as an assignment matrix
 433 $Y = [\mathbf{y}_1, \dots, \mathbf{y}_K]^T \in \{0, 1\}^{K \times n}$ with

$$\mathbf{y}_k = \sum_{i=\nu_k+1}^{\nu_k+n_k} \pi_i, \quad \text{where} \quad \nu_k = \sum_{\ell=1}^{k-1} n_\ell \quad (20)$$

434 such that $Y = [\{\mathbf{y}_k \mid n_k > 0\}_{k=1}^K]^T$.

435 Note that in contrast to previous work on partition models [Mansour and Schork, 2016], we allow S_k
 436 to be the empty set \emptyset . Hence, K defines the maximum number of possible subsets, not the effective
 437 number of non-empty subsets.

438 To model the order of the elements, we use a permutation matrix $\pi = [\pi_1, \dots, \pi_n]^T \in \{0, 1\}^{n \times n}$
 439 which is a square matrix where every row and column sums to 1. This doubly-stochastic property of
 440 all permutation matrices π [Marcus, 1960] thus ensures that the columns of Y remain one-hot vectors.
 441 At the same time, its rows correspond to n_k -hot vectors \mathbf{y}_k in Definition B.2 and therefore serve as
 442 subset assignment vectors.

443 **Corollary B.3.** A two-stage partition model Y , which follows Definition B.2, is a valid partition
 444 satisfying Definition B.1.

445 *Proof.* By definition, every row π_i and column π_j of π is a one-hot vector, hence every $\sum_{i=\nu_k+1}^{\nu_k+n_k} \pi_i$
 446 results in different, non-overlapping n_k -hot encodings, ensuring $S_i \cap S_j = \emptyset \quad \forall i, j$ and $i \neq j$.
 447 Further, since n_k -hot encodings have exactly n_k entries with 1, we have $\sum_{i=\nu_k+1}^{\nu_k+n_k} \sum_{j=1}^n \pi_{ij} = n_k$.
 448 Hence, since $\sum_{k=1}^K n_k = n$, every element i is assigned to a \mathbf{y}_k , ensuring $S_1 \cup \dots \cup S_K = [n]$. \square

449 B.2 Two-Stage Random Partition Models

450 An RPM $p(Y)$ defines a probability distribution over partitions Y . In this section, we derive how to
 451 extend the two-stage procedure from Definition B.2 to the probabilistic setting to create a two-stage
 452 RPM. To derive the two-stage RPM's probability distribution $p(Y)$, we need to model distributions
 453 over \mathbf{n} and π . We choose the MVHG distribution $p(\mathbf{n}; \omega)$ and the PL distribution $p(\pi; \mathbf{s})$ (see
 454 Section 3).

455 We calculate the probability $p(Y; \omega, \mathbf{s})$ sequentially over the probabilities of subsets $p_{\mathbf{y}_k} := p(\mathbf{y}_k \mid$
 456 $\mathbf{y}_{<k}; \omega, \mathbf{s})$. $p_{\mathbf{y}_k}$ itself depends on the probability over subset permutations $p_{\bar{\pi}_k} := p(\bar{\pi} \mid n_k, \mathbf{y}_{<k}; \mathbf{s})$,
 457 where a subset permutation matrix $\bar{\pi}$ represents an ordering over n_k out of n elements.

458 **Definition B.4** (Subset permutation matrix $\bar{\pi}$). A subset permutation matrix $\bar{\pi} \in \{0, 1\}^{n_k \times n}$, where
 459 $n_k \leq n$, must fulfill

$$\forall i \leq n_k : \sum_{j=1}^n \bar{\pi}_{ij} = 1 \quad \text{and} \quad \forall j \leq n : \sum_{i=1}^{n_k} \bar{\pi}_{ij} \leq 1.$$

460 We describe the probability distribution over subset permutation matrices $p_{\bar{\pi}_k}$ using Definition B.4
 461 and Equation (3).

462 **Lemma B.5** (Probability over subset permutations $p_{\bar{\pi}_k}$). *The probability $p_{\bar{\pi}_k}$ of any subset permutation matrix $\bar{\pi} = [\bar{\pi}_1, \dots, \bar{\pi}_{n_k}]^T \in \{0, 1\}^{n_k \times n}$ is given by*

$$p_{\bar{\pi}_k} := p(\bar{\pi} \mid n_k, \mathbf{y}_{<k}; \mathbf{s}) = \prod_{i=1}^{n_k} \frac{(\bar{\pi} \mathbf{s})_i}{Z_k - \sum_{j=1}^{i-1} (\bar{\pi} \mathbf{s})_j} \quad (21)$$

464 where $\mathbf{y}_{<k} = \{\mathbf{y}_1, \dots, \mathbf{y}_{k-1}\}$, $Z_k = Z - \sum_{j \in \mathcal{S}_{<k}} \mathbf{s}_j$ and $\mathcal{S}_{<k} = \bigcup_{j=1}^{k-1} \mathcal{S}_j$.

465 *Proof.* We provide the proof for $p_{\bar{\pi}_1}$, but it is equivalent for all other subsets. Without loss of
 466 generality, we assume that there are n_1 elements in \mathcal{S}_1 . Following Equation (3), the probability of a
 467 permutation matrix $p(\pi; \mathbf{s})$ is given by

$$p(\pi; \mathbf{s}) = \frac{(\pi \mathbf{s})_1}{Z} \frac{(\pi \mathbf{s})_2}{Z - (\pi \mathbf{s})_1} \dots \frac{(\pi \mathbf{s})_n}{Z - \sum_{j=1}^{n-1} (\pi \mathbf{s})_j} \quad (22)$$

468 At the moment, we are only interested in the ordering of the first n_1 elements. The probability of the
 469 first n_1 is given by marginalizing over the remaining $n - n_1$ elements:

$$p(\bar{\pi} \mid n_1; \boldsymbol{\omega}) = \sum_{\pi \in \Pi_1} p(\pi \mid \mathbf{s}) \quad (23)$$

470 where Π_1 is the set of permutation matrices such that the top n_1 rows select the elements in a specific
 471 ordering $\bar{\pi} \in \{0, 1\}^{n_1 \times n}$, i.e. $\Pi_1 = \{\pi : [\pi_1, \dots, \pi_{n_1}]^T = \bar{\pi}\}$. It follows

$$p(\bar{\pi} \mid n_1; \boldsymbol{\omega}) = \sum_{\pi \in \Pi_1} p(\pi \mid \mathbf{s}) \quad (24)$$

$$= \sum_{\pi \in \Pi_1} \prod_{i=1}^{n_1} \frac{(\pi \mathbf{s})_i}{Z - \sum_{j=1}^{i-1} (\pi \mathbf{s})_j} \quad (25)$$

$$= \prod_{i=1}^{n_1} \frac{(\bar{\pi} \mathbf{s})_i}{Z - \sum_{j=1}^{i-1} (\bar{\pi} \mathbf{s})_j} \sum_{\pi \in \Pi_1} \prod_{i=1}^{n-n_1} \frac{(\pi \mathbf{s})_{n_1+i}}{Z - \sum_{j=1}^{n_1} (\bar{\pi} \mathbf{s})_j - \sum_{j=1}^{i-1} (\pi \mathbf{s})_j} \quad (26)$$

$$= \prod_{i=1}^{n_1} \frac{(\bar{\pi} \mathbf{s})_i}{Z - \sum_{j=1}^{i-1} (\bar{\pi} \mathbf{s})_j} \sum_{\pi \in \Pi_1} \prod_{i=1}^{n-n_1} \frac{(\pi \mathbf{s})_{n_1+i}}{Z_1 - \sum_{j=1}^{i-1} (\pi \mathbf{s})_j} \quad (27)$$

472 where $Z_1 = Z - \sum_{j=1}^{n_1} (\bar{\pi} \mathbf{s})_j$. It follows

$$p(\bar{\pi} \mid n_1; \boldsymbol{\omega}) = \prod_{i=1}^{n_1} \frac{(\bar{\pi} \mathbf{s})_i}{Z - \sum_{j=1}^{i-1} (\bar{\pi} \mathbf{s})_j} \quad (28)$$

473 □

474 Lemma B.5 describes the probability of drawing the elements $i \in \mathcal{S}_k$ in the order described by the
 475 subset permutation matrix $\bar{\pi}$ given that the elements in $\mathcal{S}_{<k}$ are already determined. Note that in a
 476 slight abuse of notation, we use $p(\bar{\pi} \mid n_k, \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s})$ as the probability of a subset permutation $\bar{\pi}$
 477 given that there are n_k elements in \mathcal{S}_k and thus $\bar{\pi} \in \{0, 1\}^{n_k \times n}$. Additionally, we condition on the
 478 subsets $\mathbf{y}_{<k}$ and n_k , the size of subset \mathcal{S}_k . In contrast to the distribution over permutations matrices
 479 $p(\pi; \mathbf{s})$ in Equation (3), we take the product over n_k terms and have a different normalization constant
 480 Z_k . Although we induce an ordering over all elements i in Definition B.2, the probability $p_{\mathbf{y}_k}$ is
 481 invariant to intra-subset orderings of elements $i \in \mathcal{S}_k$.

482 **Lemma B.6** (Probability distribution $p_{\mathbf{y}_k}$). *The probability distribution over subset assignments $p_{\mathbf{y}_k}$*
 483 *is given by*

$$p_{\mathbf{y}_k} := p(\mathbf{y}_k \mid \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s}) = p(n_k \mid n_{<k}; \boldsymbol{\omega}) \sum_{\bar{\pi} \in \Pi_{\mathbf{y}_k}} p(\bar{\pi} \mid n_k, \mathbf{y}_{<k}; \mathbf{s})$$

484 where $\Pi_{\mathbf{y}_k} = \{\bar{\pi} \in \{0, 1\}^{n_k \times n} : \mathbf{y}_k = \sum_{i=1}^{n_k} \bar{\pi}_i\}$ and $p(\bar{\pi} \mid n_k, \mathbf{y}_{<k}; \mathbf{s})$ as in Lemma B.5.

485 *Proof.* We can proof the statement of Lemma B.6 as follows:

$$p_{\mathbf{y}_k} = p(\mathbf{y}_k \mid \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s})$$

$$= \sum_{n'_k} p(\mathbf{y}_k, n'_k \mid \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s}) \quad (29)$$

$$= \sum_{n'_k} p(n'_k \mid \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s}) p(\mathbf{y}_k \mid n'_k, \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s}) \quad (30)$$

$$= \sum_{n'_k} p(n'_k \mid n_{<k}; \boldsymbol{\omega}, \mathbf{s}) p(\mathbf{y}_k \mid n'_k, \mathbf{y}_{<k}; \mathbf{s}) \quad (31)$$

$$= p(n_k \mid n_{<k}; \boldsymbol{\omega}, \mathbf{s}) p(\mathbf{y}_k \mid n_k, \mathbf{y}_{<k}; \mathbf{s}) \quad (32)$$

$$= p(n_k \mid n_{<k}; \boldsymbol{\omega}) \sum_{\bar{\pi} \in \Pi_{\mathbf{y}_k}} p(\bar{\pi} \mid n_k, \mathbf{y}_{<k}; \mathbf{s}) \quad (33)$$

486 Equation (29) holds by marginalization, where n'_k denotes the random variable that stands for the
 487 size of subset \mathcal{S}_k . By Bayes' rule, we can then derive Equation (30). The next derivations stem
 488 from the fact that we can compute $n_{<k}$ if $\mathbf{y}_{<k}$ is given, as the assignments $\mathbf{y}_{<k}$ hold information
 489 on the size of subsets $\mathcal{S}_{<k}$. More explicitly, $n_i = \sum_{j=1}^n y_{ij}$. Further, \mathbf{y}_k is independent of $\boldsymbol{\omega}$ if the
 490 size n'_k of subset \mathcal{S}_k is given, leading to Equation (31). We further observe that $p(\mathbf{y}_k \mid n'_k, \mathbf{y}_{<k}; \mathbf{s})$
 491 is only non-zero, if $n'_k = \sum_{i=1}^n y_{ki} = n_k$. Dropping all zero terms from the sum in Equation (31)
 492 thus results in Equation (32). Finally, by Definition B.2, we know that $\mathbf{y}_k = \sum_{i=\nu_k+1}^{\nu_k+n_k} \boldsymbol{\pi}_i$, where
 493 $\nu_k = \sum_{i=1}^{k-1} n_i$ and $\boldsymbol{\pi} \in \{0, 1\}^{n \times n}$ a permutation matrix. Hence, in order to get \mathbf{y}_k given $\mathbf{y}_{<k}$, we
 494 need to marginalize over all permutations of the elements of \mathbf{y}_k given that the elements in $\mathbf{y}_{<k}$ are
 495 already ordered, which corresponds exactly to marginalizing over all subset permutation matrices $\bar{\pi}$
 496 such that $\mathbf{y}_k = \sum_{i=1}^{n_k} \bar{\pi}_i$, resulting in Equation (33). \square

497 In Lemma B.6, we describe the set of all subset permutations $\bar{\pi}$ of elements $i \in \mathcal{S}_k$ by $\Pi_{\mathbf{y}_k}$. Put
 498 differently, we make $p(\mathbf{y}_k \mid \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s})$ invariant to the ordering of elements $i \in \mathcal{S}_k$ by marginalizing
 499 over the probabilities of subset permutations $p_{\bar{\pi}_k}$ [Xie and Ermon, 2019].

500 Using Lemmas B.5 and B.6, we propose the two-stage random partition $p(Y; \boldsymbol{\omega}, \mathbf{s})$. Since
 501 $Y = [\mathbf{y}_1, \dots, \mathbf{y}_K]^T$, we calculate $p(Y; \boldsymbol{\omega}, \mathbf{s})$, the PMF of the two-stage RPM, sequentially us-
 502 ing Lemmas B.5 and B.6, where we leverage the PL distribution for permutation matrices $p(\boldsymbol{\pi}; \mathbf{s})$ to
 503 describe the probability distribution over subsets $p(\mathbf{y}_k \mid \mathbf{y}_{<k}; \boldsymbol{\omega}, \mathbf{s})$.

504 **Proposition 4.1** (Two-Stage Random Partition Model). Given a probability distribution over
 505 subset sizes $p(\mathbf{n}; \boldsymbol{\omega})$ with $\mathbf{n} \in \mathbb{N}_0^K$ and distribution parameters $\boldsymbol{\omega} \in \mathbb{R}_+^K$ and a PL probability
 506 distribution over random orderings $p(\boldsymbol{\pi}; \mathbf{s})$ with $\boldsymbol{\pi} \in \{0, 1\}^{n \times n}$ and distribution parameters $\mathbf{s} \in \mathbb{R}_+^n$,
 507 the probability mass function $p(Y; \boldsymbol{\omega}, \mathbf{s})$ of the two-stage RPM is given by

$$p(Y; \boldsymbol{\omega}, \mathbf{s}) = p(\mathbf{y}_1, \dots, \mathbf{y}_K; \boldsymbol{\omega}, \mathbf{s}) = p(\mathbf{n}; \boldsymbol{\omega}) \sum_{\boldsymbol{\pi} \in \Pi_Y} p(\boldsymbol{\pi}; \mathbf{s}) \quad (34)$$

508 where $\Pi_Y = \{\boldsymbol{\pi} : \mathbf{y}_k = \sum_{i=\nu_k+1}^{\nu_k+n_k} \boldsymbol{\pi}_i, k = 1, \dots, K\}$, and \mathbf{y}_k and ν_k as in Definition B.2.

509 *Proof.* Using Lemmas B.5 and B.6, we write

$$\begin{aligned} p(Y) &= p(\mathbf{y}_1, \dots, \mathbf{y}_K; \boldsymbol{\omega}, \mathbf{s}) = p(\mathbf{y}_1; \boldsymbol{\omega}, \mathbf{s}) \cdots p(\mathbf{y}_K \mid \{\mathbf{y}_j\}_{j < K}; \boldsymbol{\omega}, \mathbf{s}) \\ &= \left(p(n_1; \boldsymbol{\omega}) \sum_{\bar{\pi}_1 \in \Pi_{\mathbf{y}_1}} p(\bar{\pi}_1 \mid n_1; \mathbf{s}) \right) \\ &\quad \cdots \left(p(n_K \mid \{n_j\}_{j < K}; \boldsymbol{\omega}) \sum_{\bar{\pi}_K \in \Pi_{\mathbf{y}_K}} p(\bar{\pi}_K \mid \{n_j\}_{j \leq K}; \mathbf{s}) \right) \end{aligned} \quad (35)$$

$$\begin{aligned} &= p(n_1; \boldsymbol{\omega}) \cdots p(n_K \mid \{n_j\}_{j < K}; \boldsymbol{\omega}) \\ &\quad \cdot \left(\sum_{\bar{\pi}_1 \in \Pi_{\mathbf{y}_1}} p(\bar{\pi}_1 \mid n_1; \mathbf{s}) \cdots \sum_{\pi_K \in \Pi_{\mathbf{y}_K}} p(\bar{\pi}_K \mid \{n_j\}_{j \leq K}; \mathbf{s}) \right) \end{aligned} \quad (36)$$

$$= p(\mathbf{n}; \boldsymbol{\omega}) \left(\sum_{\bar{\pi}_1 \in \Pi_{\mathbf{y}_1}} \cdots \sum_{\pi_K \in \Pi_{\mathbf{y}_K}} p(\bar{\pi}_1 \mid n_1; \mathbf{s}) \cdots p(\bar{\pi}_K \mid \{n_j\}_{j \leq K}; \mathbf{s}) \right) \quad (37)$$

$$= p(\mathbf{n}; \boldsymbol{\omega}) \sum_{\pi \in \Pi_Y} p(\pi \mid \mathbf{n}; \mathbf{s}) \quad (38)$$

$$= p(\mathbf{n}; \boldsymbol{\omega}) \sum_{\pi \in \Pi_Y} p(\pi; \mathbf{s}) \quad (39)$$

510

□

511 B.3 Approximating the Probability Mass Function

512 **Lemma 4.2.** $p(Y; \boldsymbol{\omega}, \mathbf{s})$ can be upper and lower bounded as follows

$$\forall \pi \in \Pi_Y : p(\mathbf{n}; \boldsymbol{\omega}) p(\pi; \mathbf{s}) \leq p(Y; \boldsymbol{\omega}, \mathbf{s}) \leq |\Pi_Y| p(\mathbf{n}; \boldsymbol{\omega}) \max_{\tilde{\pi}} p(\tilde{\pi}; \mathbf{s}) \quad (40)$$

513 *Proof.* Since $p(\pi; \mathbf{s})$ is a probability we know that $\forall \pi \in \{0, 1\}^{n \times n}$ $p(\pi; \mathbf{s}) \geq 0$. Thus, it follows
514 directly that:

$$\forall \pi \in \Pi_Y : p(Y; \boldsymbol{\omega}, \mathbf{s}) = p(\mathbf{n}; \boldsymbol{\omega}) \sum_{\pi' \in \Pi_Y} p(\pi'; \mathbf{s}) \geq p(\mathbf{n}; \boldsymbol{\omega}) p(\pi; \mathbf{s}),$$

515 proving the lower bound of Lemma 4.2.

516 On the other hand, can prove the upper bound in Lemma 4.2 by:

$$\begin{aligned} p(Y; \boldsymbol{\omega}, \mathbf{s}) &= p(\mathbf{n}; \boldsymbol{\omega}) \sum_{\pi' \in \Pi_Y} p(\pi'; \mathbf{s}) \\ &\leq p(\mathbf{n}; \boldsymbol{\omega}) \sum_{\pi' \in \Pi_Y} \max_{\pi \in \Pi_Y} p(\pi; \mathbf{s}) \\ &= p(\mathbf{n}; \boldsymbol{\omega}) \max_{\pi \in \Pi_Y} p(\pi; \mathbf{s}) \sum_{\pi' \in \Pi_Y} 1 \\ &= |\Pi_Y| \cdot p(\mathbf{n}; \boldsymbol{\omega}) \max_{\pi \in \Pi_Y} p(\pi; \mathbf{s}) \\ &\leq |\Pi_Y| \cdot p(\mathbf{n}; \boldsymbol{\omega}) \max_{\pi} p(\pi; \mathbf{s}) \end{aligned}$$

517 We can compute the maximum probability $\max_{\pi} p(\pi; \mathbf{s})$ with the probability of the permutation
518 matrix $f_{\pi}(\mathbf{s})$, which sorts the unperturbed scores in decreasing order. □

519 B.4 The Differentiable Random Partition Model

520 We propose the DRPM $p(Y; \boldsymbol{\omega}, \mathbf{s})$, a differentiable and reparameterizable two-stage RPM.

521 **Lemma 4.3** (DRPM). A two-stage RPM is differentiable and reparameterizable if the distribu-
 522 tion over subset sizes $p(\mathbf{n}; \omega)$ and the distribution over orderings $p(\pi; \mathbf{s})$ are differentiable and
 523 reparameterizable.

524 *Proof.* To prove that our two-stage RPM is differentiable we need to prove that we can compute
 525 gradients for the bounds in Lemma 4.2 and to provide a reparameterization scheme for the two-stage
 526 approach in Definition B.2.

527 **Gradients for the bounds:** Since we assume that $p(\mathbf{n}; \omega)$ and $p(\pi; \mathbf{s})$ are differentiable and repara-
 528 meterizable, we only need to show that we can compute $|\Pi_Y|$ and $\max_{\tilde{\pi}} p(\tilde{\pi}; \mathbf{s})$ in a differentiable
 529 manner to prove that the bounds in Lemma 4.2 are differentiable. By definition (see Section 4.1),

$$|\Pi_Y| = \prod_{k=1}^K |\Pi_{\mathbf{y}_k}| = \prod_{k=1}^K n_k!.$$

530 Hence, $|\Pi_Y|$ can be computed given a reparametrized version n_k , which is provided by the
 531 reparametrization trick for the MVHG $p(\mathbf{n}; \omega)$. Further, from Equation (14) we immediately see that
 532 the most probable permutation is given by the order induced by sorting the original, unperturbed
 533 scores \mathbf{s} from highest to lowest. This implies that $\max_{\tilde{\pi}} p(\tilde{\pi}; \mathbf{s}) = p(\pi_{\mathbf{s}}; \mathbf{s})$, which we can compute
 534 due to $p(\pi_{\mathbf{s}}; \mathbf{s})$ being differentiable according to our assumptions.

535 **Reparametrization of the two-stage approach:** Given reparametrized versions of \mathbf{n} and π , we
 536 compute a partition as follows:

$$\mathbf{y}_k = \sum_{i=\nu_k+1}^{\nu_k+n_k} \pi_i, \quad \text{where } \nu_k = \sum_{l=1}^{k-1} n_l \quad (41)$$

537 The challenge here is that we need to be able to backpropagate through n_k , which appears as an index
 538 in the sum. Let $\alpha_k = \{0, 1\}^n$, such that

$$(\alpha_k)_i = \begin{cases} 1 & \text{if } \nu_k < i \leq \nu_{k+1} \\ 0 & \text{otherwise} \end{cases}$$

539 Given such α_k , we can rewrite Equation (41) with

$$\mathbf{y}_k = \sum_{i=1}^n (\alpha_k)_i \pi_i. \quad (42)$$

540 While this solves the problem of propagating through sum indices, it is not clear how to compute
 541 α_k in a differentiable manner. Similar to other works on continuous relaxations [Jang et al., 2016,
 542 Maddison et al., 2017], we can compute a relaxation of α_k by introducing a temperature τ . Let us
 543 introduce auxiliary function $f : \mathbb{N} \rightarrow [0, 1]^n$, that maps an integer x to a vector with entries

$$f_i(x; \tau) = \sigma\left(\frac{x - i + \epsilon}{\tau}\right),$$

544 such that $f_i(x; \tau) \approx 0$ if $\frac{x-i}{\tau} < 0$ and $f_i(x; \tau) \approx 1$ if $\frac{x-i}{\tau} \geq 0$. Note that $\sigma(\cdot)$ is the standard
 545 sigmoid function and $\epsilon \ll 1$ is a small positive constant to break the tie at $\sigma(0)$. We then compute
 546 an approximation of α_k with

$$\tilde{\alpha}_k(\tau) = f(\nu_k; \tau) - f(\nu_{k-1}; \tau),$$

547 $\tilde{\alpha}_k(\tau) \in [0, 1]^n$. Then, for $\tau \rightarrow 0$ we have $\tilde{\alpha}_k(\tau) \rightarrow \alpha_k$. In practice, we cannot set $\tau = 0$ since
 548 this would amount to a division by 0. Instead, we can apply the straight-through estimator [Bengio
 549 et al., 2013] to the auxiliary function $f(x; \tau)$ in order to get $\tilde{\alpha}_k \in \{0, 1\}^n$ and use it to compute
 550 Equation (42). \square

551 Note that in our experiments, we use the MVHG relaxation of Sutter et al. [2023] and can thus
 552 leverage that they return one-hot encodings for n_k . This allows a different path for computing α_k
 553 which circumvents introducing yet another temperature parameter altogether. We refer to our code in
 554 the supplement for more details.

Table 3: Total GPU hours per experiment. We report the cumulative training and testing hours to generate the results shown in the main part of this manuscript. We relied on our internal cluster infrastructure equipped with RTX2080Ti GPUs. Hence, we report the number of compute hours for this GPU-type.

Experiment	Computation Time (h)
Clustering (Section 5.1)	100
Partitioning of Generative Factors (Section 5.2)	480
MTL (Section 5.3)	100

555 C Experiments

556 In the following, we describe each of our experiments in more detail and provide additional ablations.
557 All our experiments were run on RTX2080Ti GPUs. Each run took 6h-8h (Variational Clustering),
558 4h-6h (Generative Factor Partitioning), or ~ 1 h (Multitask Learning) respectively. We report the
559 training and test time per model. Please note that we can only report the numbers to generate the final
560 results but not the development time.

561 C.1 Variational Clustering with Random Partition Models

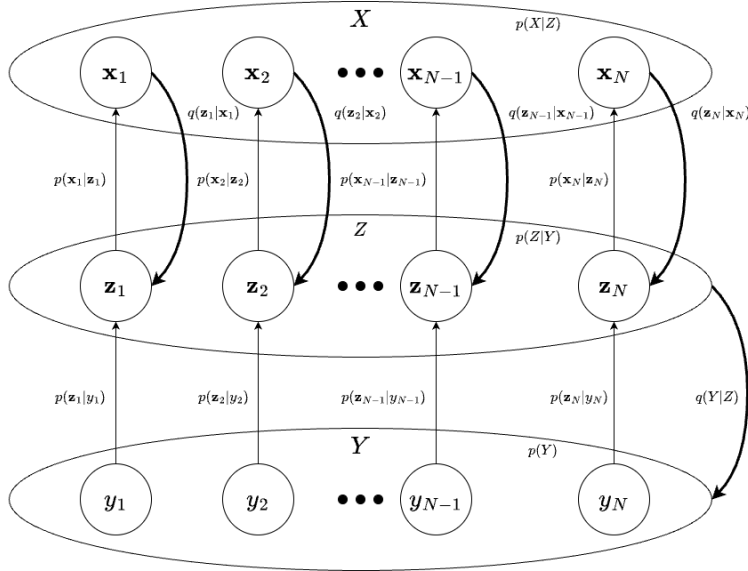


Figure 5: Generative model of the DRPM clustering model. Generative paths are marked with thin arrows, whereas inference is in bold.

562 C.1.1 Loss Function

563 As mentioned in Section 5.1, for a given dataset X with N samples, let Z and Y contain the
564 respective latent vectors and cluster assignments for each sample in X . The generative process
565 can then be summarized as follows: First, we sample the cluster assignments Y from an RPM,
566 i.e., $Y \sim P(Y; \omega, s)$. Given Y , we can sample the latent variables Z , where for each y we have
567 $z \sim \mathcal{N}(\mu_y, \sigma_y^T \mathbb{I}_l)$, $z \in \mathbb{R}^l$. Finally, we sample X by passing each z through a decoder like in
568 vanilla VAEs. Using Bayes rule and Jensen’s inequality, we can then derive the following evidence

569 lower bound (ELBO):

$$\begin{aligned}\log(p(X)) &= \log \left(\int \sum_Y p(X, Y, Z) dZ \right) \\ &\geq \mathbb{E}_{q(Z, Y|X)} \left[\log \left(\frac{p(X|Z)p(Z|Y)p(Y)}{q(Z, Y|X)} \right) \right] \\ &:= \mathcal{L}_{ELBO}(X)\end{aligned}$$

570 We then assume that we can factorize the approximate posterior as follows:

$$q(Z, Y|X) = q(Y|X) \prod_{\mathbf{x} \in X} q(\mathbf{z}|\mathbf{x})$$

571 Note that while we do assume conditional independence between \mathbf{z} given its corresponding \mathbf{x} ,
572 we model $q(Y|X)$ with the DRPM and do not have to assume conditional independence between
573 different cluster assignments. This allows us to leverage dependencies between samples from the
574 dataset. Hence, we can rewrite the ELBO as follows:

$$\begin{aligned}\mathcal{L}_{ELBO}(X) &= \mathbb{E}_{q(Z|X)} [\log(p(X|Z))] \\ &\quad - \mathbb{E}_{q(Y|X)} [KL[q(Z|X)||p(Z|Y)]] \\ &\quad - KL[q(Y|X)||p(Y)] \\ &= \sum_{\mathbf{x} \in X} \mathbb{E}_{q(\mathbf{z}|\mathbf{x})} [\log p(\mathbf{x}|\mathbf{z})] \\ &\quad - \sum_{\mathbf{x} \in X} \mathbb{E}_{q(Y|X)} [KL[q(\mathbf{z}|\mathbf{x})||p(\mathbf{z}|Y)]] \\ &\quad - KL[q(Y|X)||p(Y)]\end{aligned}$$

575 See Figure 5 for an illustration of the generative process and the assumed inference model. Since
576 computing $P(Y)$ and $q(Y|X)$ is intractable, we further apply Lemma 4.2 to approximate the KL-
577 Divergence term in \mathcal{L}_{ELBO} , leading to the following lower bound:

$$\mathcal{L}_{ELBO} \geq \sum_{\mathbf{x} \in X} \mathbb{E}_{q(\mathbf{z}|\mathbf{x})} [\log p(\mathbf{x}|\mathbf{z})] \quad (43)$$

$$- \sum_{\mathbf{x} \in X} \mathbb{E}_{q(Y|X)} [KL[q(\mathbf{z}|\mathbf{x})||p(\mathbf{z}|Y)]] \quad (44)$$

$$- \mathbb{E}_{q(Y|X)} \left[\log \frac{|\Pi_Y| \cdot q(\mathbf{n}; \boldsymbol{\omega}(X))}{p(\mathbf{n}; \boldsymbol{\omega}) p(\pi_Y; \mathbf{s})} \right] \quad (45)$$

$$- \log \left(\max_{\tilde{\pi}} q(\tilde{\pi}; \mathbf{s}(X)) \right), \quad (46)$$

578 where π_Y is the permutation that lead to Y during the two-stage resampling process. Further, we
579 want to control the regularization strength of the KL divergences similar to the β -VAE [Higgins
580 et al., 2016]. Since the different terms have different regularizing effects, we rewrite Equations (45)
581 and (46) and weight the individual terms as follows, leading to our final loss:

$$\mathcal{L} := - \sum_{\mathbf{x} \in X} \mathbb{E}_{q(\mathbf{z}|\mathbf{x})} [\log p(\mathbf{x}|\mathbf{z})] \quad (47)$$

$$+ \beta \cdot \sum_{\mathbf{x} \in X} \mathbb{E}_{q(Y|X)} [KL[q(\mathbf{z}|\mathbf{x})||p(\mathbf{z}|Y)]] \quad (48)$$

$$+ \gamma \cdot \mathbb{E}_{q(Y|X)} \left[\log \left(\frac{|\Pi_Y| \cdot q(\mathbf{n}; \boldsymbol{\omega}(X))}{p(\mathbf{n}; \boldsymbol{\omega})} \right) \right] \quad (49)$$

$$+ \delta \cdot \mathbb{E}_{q(Y|X)} \left[\log \left(\frac{\max_{\tilde{\pi}} q(\tilde{\pi}; \mathbf{s}(X))}{p(\pi_Y; \mathbf{s})} \right) \right] \quad (50)$$

582 C.1.2 Architecture

583 The model for our clustering experiments is a relatively simple, fully-connected autoencoder with a
584 structure as seen in Figure 6. We have a fully connected encoder E with three layers mapping the input

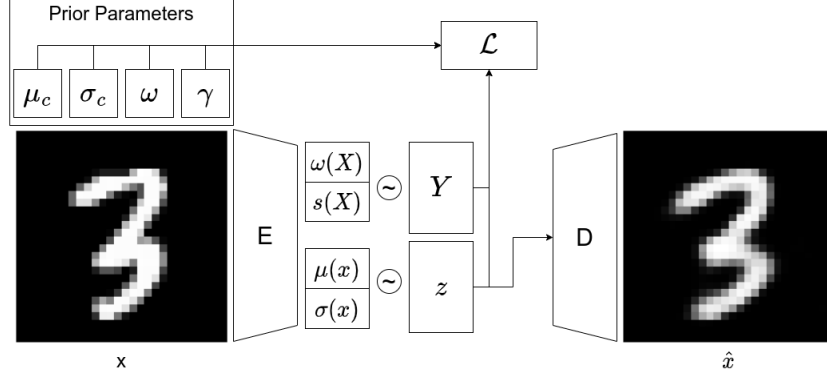


Figure 6: Autoencoder architecture of the DRPM-VC model.

to 500, 500, and 2000 neurons, respectively. We then compute each parameter by passing the encoder output through a linear layer and mapping to the respective parameter dimension in the last layer. In our experiments, we use a latent dimension size of $l = 10$ for MNIST and $l = 20$ for FMNIST, such that $\mu(x), \sigma(x) \in \mathbb{R}^l$. To understand the architecture choice for the DRPM parameters, let us first take a closer look at Equation (48). For each sample x , this term minimizes the expected KL divergence between its approximate posterior $q(z|x) = \mathcal{N}(\mu(x), \text{diag}(\sigma(x)))$ and the prior at index y given by the partition Y sampled from the DRPM $q(Y|X; s, \omega)$, i.e., $\mathcal{N}(\mu_y, \text{diag}(\sigma_y))$. Ideally, the most likely partition should assign the approximate posterior to the prior that minimizes this KL divergence. We can compute such $s(X)$ and $\omega(X)$ given the parameters of the approximate posterior and priors as follows:

$$\forall x_i \in X : s_i(x_i) = u \cdot (K - \arg \min_k (KL[\mathcal{N}(\mu(x_i), \text{diag}(\sigma(x_i))) || \mathcal{N}(\mu_k, \text{diag}(\sigma_k))]))$$

$$\omega(X) = \frac{1}{|X|} \sum_{x \in X} \left\{ \frac{\mathcal{N}(x | \mu_k, \text{diag}(\sigma_k))}{\sum_{k'=1}^K \mathcal{N}(x | \mu_{k'}, \text{diag}(\sigma_{k'}))} \right\}_{k=1}^K,$$

where u is a scaling constant that controls the probability of sampling the most likely partition. Note that ω and s minimize Equation (48) if defined this way when given the distribution parameters of the approximate posterior and the priors. The only thing that is left unclear is how much u should scale the scores s . Ultimately, we leave u as a learnable parameter but detach the rest of the computation of s and ω from the computational graph to improve stability during training. Finally, once we resample $z \sim \mathcal{N}(\mu(x), \sigma(x))$, we pass it through a fully connected decoder D with four layers mapping z to 2000, 500, and 500 neurons in the first three layers and then finally back to the input dimension in the last layer to end up with the reconstructed sample \hat{x} .

C.1.3 Training

As in vanilla VAEs, we can estimate the reconstruction term in Equation (47) with MCMC by applying the reparametrization trick [Kingma and Welling, 2014] to $q(z|x)$ to sample M samples $z^{(i)} \sim q(z|x)$ and compute their reconstruction error to estimate Equation (47). Similarly, we can

sample from $q(Y|X)$ L times to estimate the terms in Equations (48) to (50), such that we minimize

$$\begin{aligned}\tilde{\mathcal{L}} := & - \sum_{\mathbf{x} \in X} \frac{1}{M} \sum_{i=1}^M \log p(\mathbf{x} | \mathbf{z}^{(i)}) \\ & + \frac{\beta}{L} \cdot \sum_{\mathbf{x} \in X} \sum_{i=1}^L KL[q(\mathbf{z} | \mathbf{x}) || p(\mathbf{z} | Y^{(i)})] \\ & + \frac{\gamma}{L} \cdot \sum_{i=1}^L \log \left(\frac{|\Pi_{Y^{(i)}}| \cdot q(\mathbf{n}^{(i)}; \boldsymbol{\omega}(X))}{p(\mathbf{n}^{(i)}; \boldsymbol{\omega})} \right) \\ & + \frac{\delta}{L} \cdot \sum_{i=1}^L \log \left(\frac{\max_{\tilde{\pi}} q(\tilde{\pi}; \mathbf{s}(X))}{p(\pi_{Y^{(i)}}; \mathbf{s})} \right)\end{aligned}$$

In our experiments, we set $M = 1$ and $L = 100$ since the MVHG and PL distributions are not concentrated around their mean very well, and more Monte Carlo samples thus lead to better approximations of the expectation terms. We further set $\beta = 1$ for MNIST and $\beta = 0.1$ for FMNIST, and otherwise $\gamma = 1$, and $\delta = 0.01$ for all experiments.

To resample \mathbf{n} and π we need to apply temperature annealing [Grover et al., 2019, Sutter et al., 2023]. To do this, we applied the exponential schedule that was originally proposed together with the Gumbel-Softmax trick [Jang et al., 2016, Maddison et al., 2017], i.e., $\tau = \max(\tau_{final}, \exp(-rt))$, where t is the current training step and r is the annealing rate. For our experiments, we choose $r = \frac{\log(\tau_{final}) - \log(\tau_{init})}{100000}$ in order to anneal over 100000 training step. Like Jang et al. [2016], we set $\tau_{init} = 1$ and $\tau_{final} = 0.5$.

Similar to Jiang et al. [2016], we quickly realized that proper initialization of the cluster parameters and network weights is crucial for variational clustering. In our experiments, we pretrained the autoencoder structure by adapting the contrastive loss of [Li et al., 2022], as they demonstrated that their representations manage to retain clusters in low-dimensional space. Further, we also added a reconstruction loss to initialize the decoder properly. To initialize the prior parameters, we fit a GMM to the pretrained embeddings of the training set and took the resulting Gaussian parameters to initialize our priors. Note that we used the same initialization across all baselines. See Appendix C.1.4 for an ablation where we pretrain with only a reconstruction loss similar to what was proposed with the VADE baseline.

To optimize the DRPM-VC in our experiments, we used the AdamW [Loshchilov and Hutter, 2019] optimizer with a learning rate of 0.0001 with a batch size of 256 for 1024 epochs. During initial experiments with the DRPM-VC, we realized that the pretrained weights of the encoder would often lose the learned structure in the first couple of training epochs. We suspect this to be an artifact of instabilities induced by temperature annealing. To deal with these problems, we decided to freeze the first three layers of the encoder when training the DRPM-VC, giving us much better results. See Appendix C.1.5 for an ablation where we applied the same optimization procedure to VADE.

Finally, when training the VADE baseline and the DRPM-VC on FMNIST, we often observe a local optimum where the prior distributions collapse and become identical. We can solve this problem by refitting the GMM in the latent space every 10 epochs and by using the resulting parameters to reinitialize the prior distributions.

C.1.4 Reconstruction Pretraining

While the results of our variational clustering method depend a lot on the specific pretraining, we want to demonstrate that improvements over the baselines do not depend on the chosen pretraining method. To that end, we repeat our experiments but initialize the weights of our model with an autoencoder that has been trained to minimize the mean squared error between the input and the reconstruction. This initialization procedure was originally proposed in [Jiang et al., 2016]. We present the results of this ablation in Table 4. Simply minimizing the reconstruction error does not necessarily retain cluster structures in the latent space. Thus, it does not come as a surprise that overall results get about 10% to 20% worse across most metrics, especially for MNIST, while results on FMNIST only slightly decrease. However, we still beat the baselines across most metrics, suggesting

Table 4: We compare the clustering performance of the DRPM-VC on test sets of MNIST and FMNIST between GMM in latent space (Latent GMM) and Variational Deep Embedding (VADE) initializing weights using an autoencoder trained on a reconstruction objective. We measure performance in terms of the Normalized Mutual Information (NMI), Adjusted Rand Index (ARI), and cluster accuracy (ACC) over five seeds and put the best model in bold.

	MNIST			FMNIST		
	NMI	ARI	ACC	NMI	ARI	ACC
LATENT GMM	0.75 \pm 0.00	0.66 \pm 0.01	0.75 \pm 0.01	0.56 \pm 0.02	0.41 \pm 0.03	0.57 \pm 0.02
VADE	0.77 \pm 0.02	0.62 \pm 0.04	0.69 \pm 0.04	0.53 \pm 0.07	0.35 \pm 0.08	0.47 \pm 0.09
DRPM-VC	0.74 \pm 0.00	0.67 \pm 0.01	0.75 \pm 0.02	0.59 \pm 0.01	0.47 \pm 0.02	0.62 \pm 0.01

Table 5: We compare the clustering performance of the DRPM-VC on test sets of MNIST and FMNIST between GMM in latent space (Latent GMM), and Variational Deep Embedding (VADE) when freezing the encoder. We measure performance in terms of the Normalized Mutual Information (NMI), Adjusted Rand Index (ARI), and cluster accuracy (ACC) over five seeds and put the best model in bold.

	MNIST			FMNIST		
	NMI	ARI	ACC	NMI	ARI	ACC
LATENT GMM	0.86 \pm 0.02	0.83 \pm 0.06	0.88 \pm 0.07	0.60 \pm 0.00	0.47 \pm 0.01	0.62 \pm 0.01
VADE	0.90 \pm 0.02	0.88 \pm 0.06	0.92 \pm 0.06	0.64 \pm 0.01	0.47 \pm 0.01	0.59 \pm 0.03
DRPM-VC	0.89 \pm 0.01	0.88 \pm 0.03	0.94 \pm 0.02	0.64 \pm 0.00	0.51 \pm 0.01	0.65 \pm 0.00

that modeling the implicit dependencies between cluster assignments helps to improve variational clustering performance.

C.1.5 Baselines with fixed Encoder

For the experiments in the main text, we wanted to implement the VADE baseline similar to the original method proposed in Jiang et al. [2016]. This means, in contrast to our method, we used their optimization procedure, i.e., Adam with a learning rate of 0.002 with a decay of 0.95 every 10 steps, and did not freeze the encoder as we do for the DRPM-VC. To ensure our results do not stem from this minor discrepancy, we perform an ablation experiment on VADE using the same optimizer and learning rate as with the DRPM-VC and freeze the encoder backbone. The results of this additional experiment can be found in Appendix C.1.5. As can be seen, VADE results do improve when adjusting the optimization procedure in this way. However, we still match or improve upon the results of VADE in most metrics, especially in ARI and ACC, suggesting purer clusters compared to VADE. We suspect this is because we assign samples to fixed clusters when sampling from the DRPM, whereas VADE performs soft assignments by marginalizing over a categorical distribution.

C.1.6 Additional Partition Samples

In Section 5.1, we have seen a sample of a partition of the DRPM-VC trained on FMNIST. We provide additional samples for both MNIST and FMNIST at the end of the appendix in Figures 12 and 13. We can see that for both datasets, the DRPM-VC learns coherent representations of each cluster that easily allow us to generate new samples from each class.

C.1.7 Samples per cluster

In addition to sampling partitions and then generating samples according to the sampled cluster assignments, we can also directly sample from each of the learned priors. We show some examples of this for both MNIST and FMNIST at the end of the appendix in Figures 14 and 15. We can again see that the DRPM-VC learns accurate cluster representations since each of the samples seems to

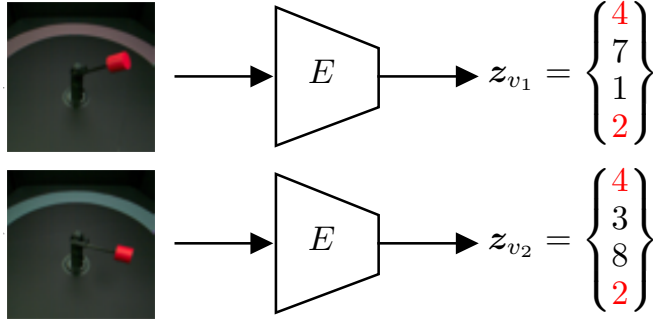


Figure 7: Motivation for the Partitioning of Generative Factors under weak supervision. The knowledge about the data collection process provides a weak supervision signal. We have access to a dataset of pairs of images of the same robot arm with a subset of shared generative factors (in red). We want to learn the shared and independent generative factors in addition to learning from the data. The images of the robot arms are taken from Locatello et al. [2020] but originate from the mpi3d toy dataset (see https://github.com/rr-learning/disentangle_dataset). The image is from Sutter et al. [2023] and their ICLR 2023 presentation video (see <https://iclr.cc/virtual/2023/poster/10707>).

correspond to one of the classes in the datasets. Further, the clusters also seem to capture the diversity in each cluster, as we see a lot of variety across the generated samples.

C.2 Variational Partitioning of Generative Factors

We assume that we have access to multiple instances or views of the same event, where only a subset of generative factors changes between views. The knowledge about the data collection process provides a form of weak supervision. For example, we have two images of a robot arm as depicted here on the left side (see [Gondal et al., 2019]), which we would describe using high-level concepts such as color, position or rotation degree. From the data collection process, we know that a subset of these generative factors is shared between the two views. We do not know how many generative factors there are in total nor how many of them are shared. More precisely, looking at the robot arm, we do not know that the views share two latent factors, depicted in red, out of a total of four factors. Please note that we chose four generative in Figure 7 only for illustrative reason as there are seven generative factors in the *mpi3d* toy dataset. Hence, the goal of learning under weak supervision is not only to infer good representations, but also inferring the number of shared and independent generative factors. Learning what is shared and what is independent lets us reason about the group structure without requiring explicit knowledge in the form of expensive labeling. Additionally, leveraging weak supervision and, hence, the underlying group structure holds promise for learning more generalizable and disentangled representations (see [e.g., Locatello et al., 2020]).

C.2.1 Generative Model

We assume the following generative model for DRPM-VAE

$$p(\mathbf{X}) = \int_{\mathbf{z}} p(\mathbf{X}, \mathbf{z}) d\mathbf{z} \quad (51)$$

$$= \int_{\mathbf{z}} p(\mathbf{X} | \mathbf{z}) p(\mathbf{z}) d\mathbf{z} \quad (52)$$

where $\mathbf{z} = \{z_s, z_1, z_2\}$. The two frames share an unknown number n_s of generative latent factors z_s , and an unknown number, n_1 and n_2 , of independent factors z_1 and z_2 . The RPM infers n_k and

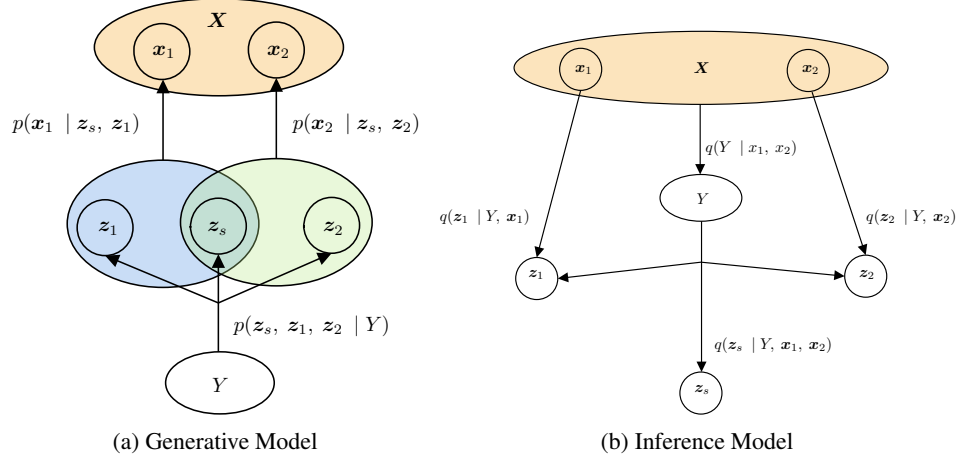


Figure 8: Graphical Models for DRPM-VAE models in the weakly-supervised experiment.

694 z_k using Y . Hence, the generative model extends to

$$\begin{aligned}
 p(\mathbf{X}) &= \int_{\mathbf{z}} p(\mathbf{X} | \mathbf{z}) \sum_Y p(\mathbf{z} | Y) p(Y) d\mathbf{z} \\
 &= \int_{\mathbf{z}} p(\mathbf{x}_1, \mathbf{x}_2 | \mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2) \sum_Y p(\mathbf{z} | Y) p(Y) d\mathbf{z} \\
 &= \int_{\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2} p(\mathbf{x}_1 | \mathbf{z}_s, \mathbf{z}_1) p(\mathbf{x}_2 | \mathbf{z}_s, \mathbf{z}_2) \sum_Y p(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2 | Y) p(Y) d\mathbf{z}_s d\mathbf{z}_1 d\mathbf{z}_2 \quad (53)
 \end{aligned}$$

695 Figure 8 shows the generative and inference models assumptions in a graphical model.

696 C.2.2 DRPM ELBO

697 We derive the following ELBO using the posterior approximation $q(\mathbf{z}, Y | \mathbf{X})$

$$\mathcal{L}_{ELBO}(\mathbf{X}) = \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log p(\mathbf{X} | \mathbf{z}, Y) - \log \frac{q(\mathbf{z}, Y | \mathbf{X})}{p(\mathbf{z}, Y)} \right] \quad (54)$$

$$= \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log p(\mathbf{X} | \mathbf{z}) - \log \frac{q(\mathbf{z} | Y, \mathbf{X}) q(Y | \mathbf{X})}{p(\mathbf{z}) p(Y)} \right] \quad (55)$$

$$= \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log p(\mathbf{x}_1, \mathbf{x}_2 | \mathbf{z}) - \log \frac{q(\mathbf{z} | Y, \mathbf{X})}{p(\mathbf{z})} - \log \frac{q(Y | \mathbf{X})}{p(Y)} \right] \quad (56)$$

$$\begin{aligned}
 &= \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} [\log p(\mathbf{x}_1 | \mathbf{z}_s, \mathbf{z}_1)] - \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} [\log p(\mathbf{x}_2 | \mathbf{z}_s, \mathbf{z}_2)] \\
 &\quad - \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log \frac{q(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2 | Y, \mathbf{X})}{p(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2)} \right] - \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log \frac{q(Y | \mathbf{X})}{p(Y)} \right] \quad (57)
 \end{aligned}$$

698 Following Lemma 4.2, we are able to optimize DRPM-VAE using the following ELBO $\mathcal{L}_{ELBO}(\mathbf{X})$:

$$\mathcal{L}_{ELBO} \geq \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} [\log p(\mathbf{x}_1 | \mathbf{z}_s, \mathbf{z}_1)] - \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} [\log p(\mathbf{x}_2 | \mathbf{z}_s, \mathbf{z}_2)] \quad (58)$$

$$- \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log \frac{q(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2 | Y, \mathbf{X})}{p(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2)} \right] \quad (59)$$

$$- \mathbb{E}_{q(Y | \mathbf{X})} \left[\log \left(\frac{|\Pi_Y| \cdot q(\mathbf{n} | \mathbf{X}; \boldsymbol{\omega})}{p(\mathbf{n}; \boldsymbol{\omega}_p) p(\pi_Y; \mathbf{s}_p)} \right) \right] \quad (60)$$

$$- \log \left(\max_{\tilde{\pi}} q(\tilde{\pi} | \mathbf{X}; \mathbf{s}) \right), \quad (61)$$

699 where π_Y is the permutation that lead to Y during the two-stage resampling process. Further, we
700 want to control the regularization strength of the KL divergences similar to the β -VAE [Higgins et al.,

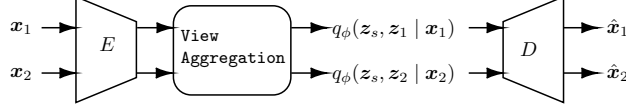


Figure 9: Setup for the weakly-supervised experiment. The three methods differ only in the View Aggregation module.

2016]. The ELBO $\mathcal{L}(\mathbf{X})$ to be optimized can be written as

$$\mathcal{L}_{ELBO} = \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} [\log p(\mathbf{x}_1 | \mathbf{z}_s, \mathbf{z}_1)] + \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} [\log p(\mathbf{x}_2 | \mathbf{z}_s, \mathbf{z}_2)] \quad (62)$$

$$- \beta \cdot \mathbb{E}_{q(\mathbf{z}, Y | \mathbf{X})} \left[\log \frac{q(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2 | Y, \mathbf{X})}{p(\mathbf{z}_s, \mathbf{z}_1, \mathbf{z}_2)} \right] \quad (63)$$

$$- \gamma \cdot \mathbb{E}_{q(Y | \mathbf{X})} \left[\log \left(\frac{|\Pi_Y| \cdot q(\mathbf{n}; \boldsymbol{\omega}(\mathbf{X}))}{p(\mathbf{n}; \boldsymbol{\omega}_p)} \right) \right] \quad (64)$$

$$- \delta \cdot \mathbb{E}_{q(Y | \mathbf{X})} \left[\log \left(\frac{\max_{\tilde{\pi}} q(\tilde{\pi}; \mathbf{s}(\mathbf{X}))}{p(\pi_Y; \mathbf{s}_p)} \right) \right] \quad (65)$$

where $\mathbf{s}(\mathbf{X})$ and $\boldsymbol{\omega}(\mathbf{X})$ denote distribution parameters, which are inferred from \mathbf{X} (similar to the Gaussian parameters in the vanilla VAE).

As in vanilla VAEs, we can estimate the reconstruction term in Equation (58) with MCMC by applying the reparametrization trick [Kingma and Welling, 2014] to $q(\mathbf{z} | Y, \mathbf{X})$ to sample L samples $\mathbf{z}^{(l)} \sim q(\mathbf{z} | Y, \mathbf{X})$ and compute their reconstruction error to estimate Equation (58). Similarly, we can sample from $q(Y | \mathbf{X})$ L times. We use $L = 1$ to estimate all expectations in \mathcal{L}_{ELBO} .

C.2.3 Implementation and Hyperparameters

In this experiment, we use the `disentanglement_lib` from Locatello et al. [2020]. We use the same architectures proposed in the original paper for all methods we compare to. The baseline algorithms, LabelVAE [Bouchacourt et al., 2018, Hosoya, 2018] and AdaVAE [Locatello et al., 2020] are already implemented in `disentanglement_lib`. For details on the implementation of these methods we refer to the original paper from Locatello et al. [2020]. HGVAE is implemented in Sutter et al. [2023]. We did not change any hyperparameters or network details. All experiments were performed using $\beta = 1$ as this is the best performing β (according to Locatello et al. [2020]). For DRPMVAE we chose $\gamma = 0.25$ for all runs. All models are trained on 5 different random seeds and the reported results are averaged over the 5 seeds. We report mean performance with standard deviations.

We adapted Figure 9 from Sutter et al. [2023]. It shows the baseline architecture, which is used for all methods. As already stated in the main part of the paper, the methods only differ in the View Aggregation module, which determines the shared and independent latent factors. Given a subset S of shared latent factors, we have

$$q_\phi(\mathbf{z}_i | \mathbf{x}_j) = \text{avg}(q_\phi(\mathbf{z}_i | \mathbf{x}_1), q_\phi(\mathbf{z}_i | \mathbf{x}_2)) \quad \forall i \in S \quad (66)$$

$$q_\phi(\mathbf{z}_i | \mathbf{x}_j) = q_\phi(\mathbf{z}_i | \mathbf{x}_j) \quad \text{else} \quad (67)$$

where avg is the averaging function of choice [Locatello et al., 2020, Sutter et al., 2023] and $j \in \{1, 2\}$. The methods used (i. e. Label-VAE, Ada-VAE, HG-VAE, DRPM-VAE) differ in how to select the subset S .

For DRPM-VAE, we infer $\boldsymbol{\omega}$ from the pairwise KL-divergences KL_{pw} between the latent vectors of the two views.

$$KL_{pw}(\mathbf{x}_1, \mathbf{x}_2) = \frac{1}{2} KL[q(\mathbf{z}_1 | \mathbf{x}_1) || q(\mathbf{z}_2 | \mathbf{x}_2)] + \frac{1}{2} KL[q(\mathbf{z}_2 | \mathbf{x}_2) || q(\mathbf{z}_1 | \mathbf{x}_1)] \quad (68)$$

where $q(\mathbf{z}_j | \mathbf{x}_j)$ are the encoder outputs of the respective images. We do not average or sum across dimensions in the computation of $KL_{pw}(\cdot)$ such that the $KL_{pw}(\cdot)$ is d -dimensional, where d is the latent space size. The encoder E in Figure 9 maps to $\boldsymbol{\mu}(\mathbf{x}_j)$ and $\boldsymbol{\sigma}(\mathbf{x}_j)$ of a Gaussian distribution. Hence, we can compute the KL divergences above in closed form. Afterwards, we feed the pairwise KL divergence KL_{pw} to a single fully-connected layer, which maps from d to K values

$$\log \boldsymbol{\omega} = FC(KL_{pw}(\mathbf{x}_1, \mathbf{x}_2)) \quad (69)$$

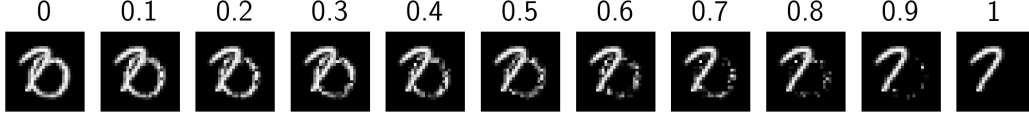


Figure 10: Samples from the noisyMultiMNIST dataset with increasing noise ratio in the right task.

where $d = 10$ and $K = 2$ in this experiment. d is the total number of latent dimensions and K is the number of groups in the latent space. To infer the scores $s(\mathbf{X})$ we again rely on the pairwise KL divergence KL_{pw} . Instead of using another fully-connected layer, we directly use the log-values of the pairwise KL divergence

$$\log s = \log KL_{pw}(\mathbf{x}_1, \mathbf{x}_2) \quad (70)$$

Similar to the original works, we also anneal the temperature parameter for $p(\mathbf{n}; \boldsymbol{\omega})$ and $p(\pi; \mathbf{s})$ [Grover et al., 2019, Sutter et al., 2023]. We use the same annealing function as in the clustering experiment (see Appendix C.1). We anneal the temperature τ from 1.0 to 0.5 over the complete training time.

C.3 Multitask Learning

C.3.1 MultiMNIST Dataset

The different tasks in multitask learning often vary in difficulty. To measure the effect of discrepancies in task difficulties on DRPM-MTL, we introduce the noisyMultiMNIST dataset.

The noisyMultiMNIST dataset modifies the MultiMNIST dataset [Sabour et al., 2017] as follows. In the right image, we set each pixel value to zero with probability $\alpha \in [0, 1]$. This is done before merging the left and right image in order to only affect the difficulty of the right task. Note that for $\alpha = 0$ noisyMultiMNIST is equivalent to MultiMNIST and for $\alpha = 1$ the right task can no longer be solved. This allows us to control the difficulty of the right task, without changing the difficulty of the left. A few examples are shown in Figure 10.

C.3.2 Implementation & Architecture

The multitask loss function for the *MultiMNIST* dataset is

$$\mathbb{L} = w_L \mathbb{L}_L + w_R \mathbb{L}_R \quad (71)$$

where w_L and w_R are the loss weights, and \mathbb{L}_L and \mathbb{L}_R are the individual loss terms for the respective tasks L and R . In our experiments, we set the task weights to be equal for all dataset versions, i.e. $w_L = w_R = 0.5$. We use these loss weights for the DRPM-MTL and ULS method. For the ULS method, it is by definition and to see the influence of a mismatch in loss weights. The DRPM-MTL method on the other hand does not need additional weighting of loss terms. The task losses are defined as cross-entropy losses

$$\mathbb{L}_t = - \sum_{c=1}^{C_t} \mathbf{g}t_c \log p_c = -\mathbf{g}t^T \log \mathbf{p} \quad (72)$$

where $C_L = C_R = 10$ for MultiMNIST, $\mathbf{g}t$ is a one-hot encoded label vector and \mathbf{p} is a categorical vector of estimated class assignments probabilities, i.e. $\sum_c p_c = 1$.

The predictions for the individual tasks \mathbf{p}_t are given as

$$\mathbf{p}_t = h_{\theta_t}(z), \quad \text{where} \quad (73)$$

$$z = \text{enc}_{\theta}(\mathbf{x}) \quad (74)$$

for a sample $\mathbf{x} \in \mathbf{X}$ (see also Figure 11). We use an adaptation of the LeNet-5 architecture LeCun et al. [1998] to the multitask learning problem [Sener and Koltun, 2018]. Both DRPM-MTL and ULS use the same network $\text{enc}_{\theta}(\cdot)$ with shared architecture up to some layer for both tasks, after which the network branches into two task-specific sub-networks that perform the classifications. Different

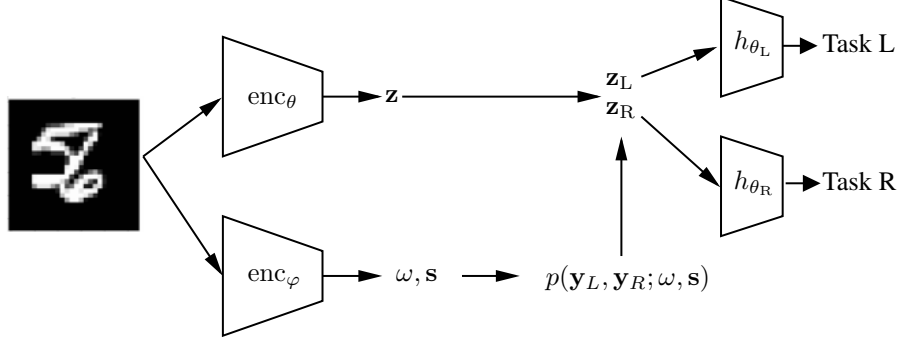


Figure 11: Overview of the multitask learning pipeline of the DRPM-MTL method.

to the ULS method, the task-specific networks in the DRPM-MTL pipeline predict the digit using only a subset of z . DRPM-MTL uses the following prediction scheme

$$p_t = h_{\theta_t}(z_t), \quad \text{where} \quad (75)$$

$$z_t = z \odot y_t \quad (76)$$

$$y_t = \text{DRPM}(\omega, s)_t = \text{DRPM}(\text{enc}_\varphi(x))_t \quad (77)$$

The DRPM-MTL encoder first predicts a latent representation $z \leftarrow \text{enc}_\theta(x)$, where x is the input image. Using the same encoder architecture but different parameters φ , we predict a partitioning encoding $z' \leftarrow \text{enc}_\varphi(x)$. With a single linear layer per DRPM log-parameter $\log \omega$ and $\log s$ are computed. Next we infer the partition masks $y_L, y_R \sim p(y_L, y_R; \omega, s)$. We then feed the masked latent representations $z_L \leftarrow z \odot y_L$ and $z_R \leftarrow z \odot y_R$ into the task specific classification networks $h_{\theta_L}(z_L)$ and $h_{\theta_R}(z_R)$ respectively to obtain the task specific predictions. Since the two tasks in the MultiMNIST dataset are of similar nature, the task-specific networks h_{θ_L} and h_{θ_R} share the same architecture, but have different parameters.

C.3.3 Training

For both the ULS and the DRPM-MTL model, we use the Adam optimizer with learning rate 0.0005 and train them for 200 epochs with a batch size of 256. We again choose an exponential schedule for the temperature τ and anneal it over the training time, as is explained in Appendix C.1.3.

In our ablation we use $\alpha \in \{0, 0.1, 0.2, \dots, 0.9\}$ and train each model with five different seeds. The reported accuracies and partition sizes are then means over the five seeds with the error bands indicating the variance and standard deviation respectively. We evaluate each model after the epoch with the best average test accuracy.

C.3.4 CelebA for MTL

In addition to the experiment shown in Section 5.3, we show additional results for DRPM-MTL on the CelebA dataset [Liu et al., 2015]. In MTL, each of the 40 attributes of the CelebA dataset serves as an individual task. Hence, using CelebA for MTL results is a 40 task learning problem making the scaling of different task losses more difficult compared to MultiMNIST (see Section 5.3) where we only need to scale two different tasks.

We again use the newly introduced DRPM-MTL method and compare it to the ULS model. We use the same pipeline as for MultiMNIST dataset but with different encoders and hyperparameters (see Appendices C.3.2 and C.3.3). We use the pipeline of Sener and Koltun [2018] with a ResNet-based encoder to map an image to a representation of $d = 64$ dimensions. For architectural details, we refer to Sener and Koltun [2018] and <https://github.com/isl-org/MultiObjectiveOptimization>.

Again, ULS inputs all $d = 64$ dimensions to the task-specific sub-networks whereas DRPM-MTL partitions the intermediate representations into n_T different subsets, which are then fed to the respective task networks. n_T is the number of tasks.

Compared to the MultiMNIST experiment (see Appendix C.3.2), we introduce an additional regularization for the DRPM-MTL method. The additional regularization is based on the upper bound in

Table 6: Results for the MTL experiment on the CelebA dataset. We compare the DRPM-MTL again to the ULS method. We assess the performance of both methods on two sub-experiment of the CelebA experiment. In Table 6a, we form a MTL experiment with 10 different tasks. In Table 6b, we form a MTL experiment with 20 different tasks where the first 10 tasks are the same as in the 10 tasks experiment. We train both methods for 50 methods using a learning rate of 0.0001 and a batch size of 128. The temperature annealing schedule remains the same as in the MultiMNIST experiment. We report the per task classification accuracy in percentages (%) as well as the average task accuracy in the bottom row of both subtables.

(a) 10 Tasks			(b) 20 Tasks		
	ULS	DRPM		ULS	DRPM
T0	92.0±0.5	92.4±0.5	T0	92.4±0.7	93.0±0.2
T1	83.8±0.4	83.7±0.2	T1	83.7±0.6	83.9±0.7
T2	80.2±0.5	80.2±0.4	T2	79.9±0.6	80.1±0.4
T3	81.9±0.8	82.2±0.6	T3	82.4±0.5	83.0±0.7
T4	98.5±0.2	98.5±0.1	T4	98.6±0.1	98.6±0.1
T5	95.2±0.2	95.3±0.2	T5	95.2±0.1	95.5±0.0
T6	80.0±1.4	82.4±0.4	T6	82.0±1.3	84.4±0.4
T7	82.0±0.3	82.2±0.2	T7	82.5±0.1	82.8±0.2
T8	89.7±0.7	90.7±0.2	T8	90.1±0.9	91.0±0.4
T9	94.6±0.5	95.0±0.2	T9	94.7±0.2	95.1±0.1
avg(Tasks)	87.8±0.3	88.3±0.1	T10	95.9±0.1	95.9±0.1
			T11	84.9±0.1	84.6±0.3
			T12	91.0±0.4	91.6±0.2
			T13	94.7±0.1	94.9±0.1
			T14	95.4±0.3	96.0±0.1
			T15	99.2±0.0	99.2±0.1
			T16	95.8±0.3	96.0±0.1
			T17	97.3±0.3	97.5±0.2
			T18	91.2±0.3	91.2±0.1
			T19	87.0±0.3	87.3±0.2
			avg(Tasks)	90.7±0.2	91.1±0.1

799 Lemma 4.2 and is penalizing size of $|\Pi_Y|$ for a given n . Hence, the loss function changes to

$$\mathbb{L} = \frac{1}{n_T} \sum_{t=1}^{n_T} \mathbb{L}_t + \lambda \cdot \mathbb{L}_{\text{reg}} \quad (78)$$

$$\text{where } \mathbb{L}_{\text{reg}} = \log \left(\prod_{t=1}^{n_T} n_t! \right) = \sum_{t=1}^{n_T} \log \Gamma(n_t + 1) \quad (79)$$

800 For both versions of the experiment (i.e. $n_T = 10$ and $n_T = 20$), we set $\lambda = 0.015 \approx \frac{1}{64}$, which is
801 the number of elements we want to partition. The task losses \mathbb{L}_t are simple BCE losses similar to the
802 MultiMNIST experiments but with two classes per task only.

803 We perform two different experiments based on the CelebA experiment. First, we use form a MTL
804 experiments using the first 10 attributes out of the 40 attributes. Second, we increase the number of
805 different tasks to 20. Because we sort the attributes alphabetically in both cases, the first 10 tasks are
806 shared between the two experiment versions.

807 Table 6 shows the results of both methods, ULS and DRPM-MTL. We see that the DRPM-MTL
808 scales better to a larger number of tasks compared to the ULS method, highlighting the importance of
809 finding new ways of automatic scaling between tasks. Interestingly, the DRPM-MTL outperforms
810 the ULS method on most tasks for the 20-tasks experiment even though it has only access to
811 $d/n_T = 64/20 = 3.2$ dimensions on average. On the other hand, the ULS method can access the
812 full set of 64 dimensions for every single task.

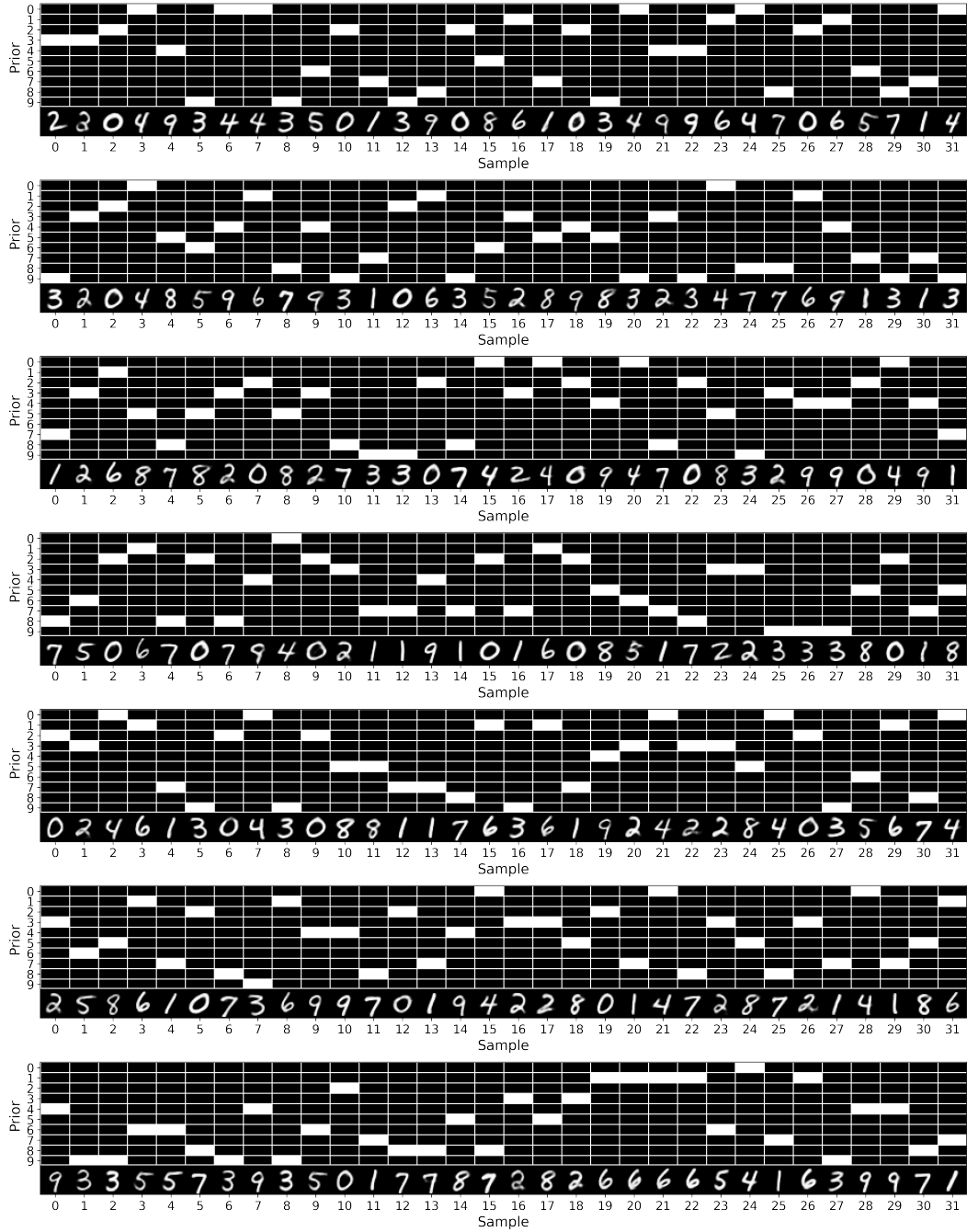


Figure 12: Additional partition samples from the DRPM-VC trained on MNIST. The different sets of each partition match each of the digits very well, even after repeatedly sampling from the model.

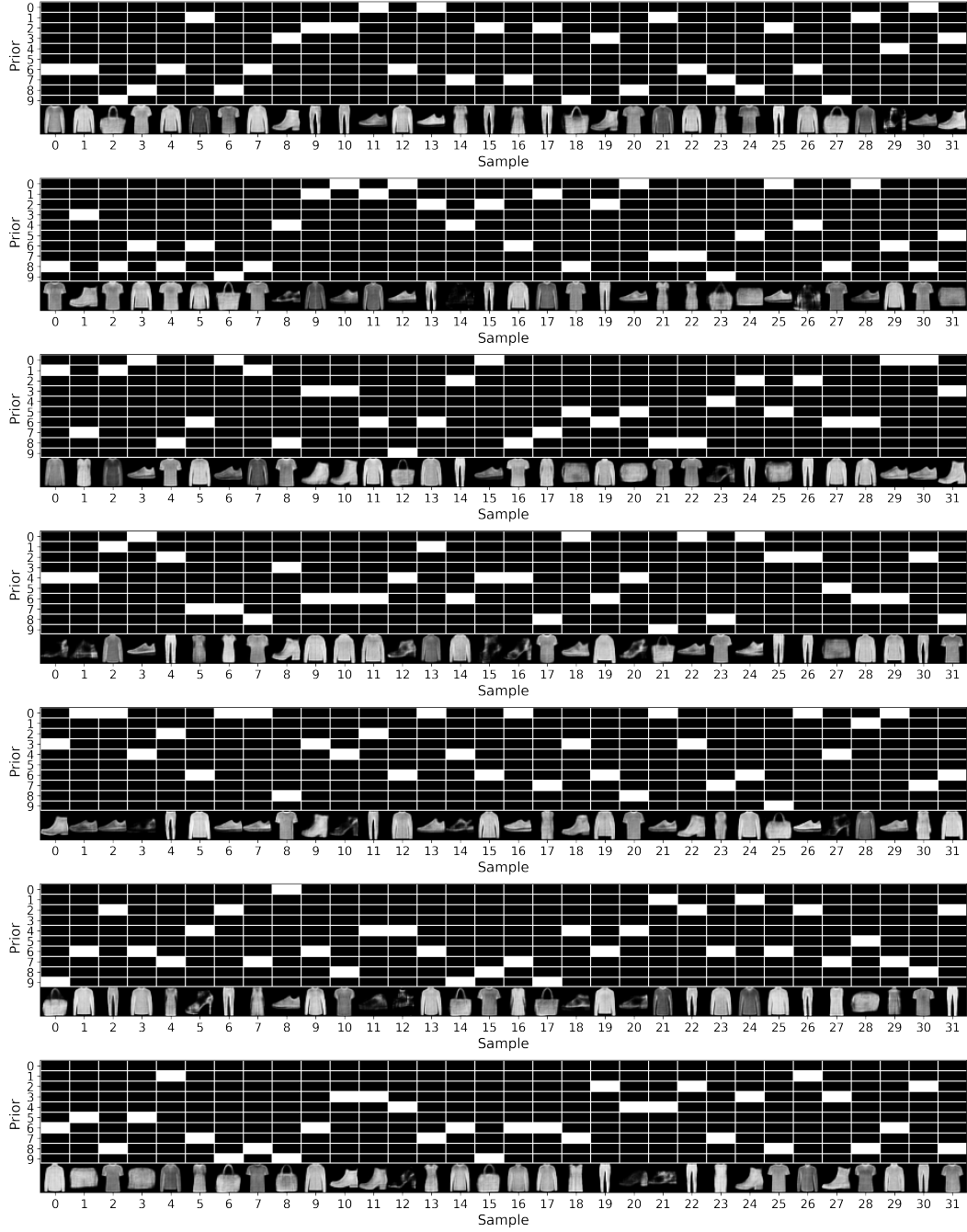


Figure 13: Additional partition samples from the DRPM-VC trained on FMNIST. Most clusters accurately represent one of the clothing categories and generate new samples very well. The only problem is with the handbag class, where the DRPM-VC learns two different clusters for different kinds of handbags (cluster 5 and 6).



Figure 14: Various samples from each of the generative priors. Each prior learns to represent one of the digits. Further, we see a lot of variation between the different samples, suggesting that the clusters of the DRPM-VC manage to capture some of the diversity present in the dataset.

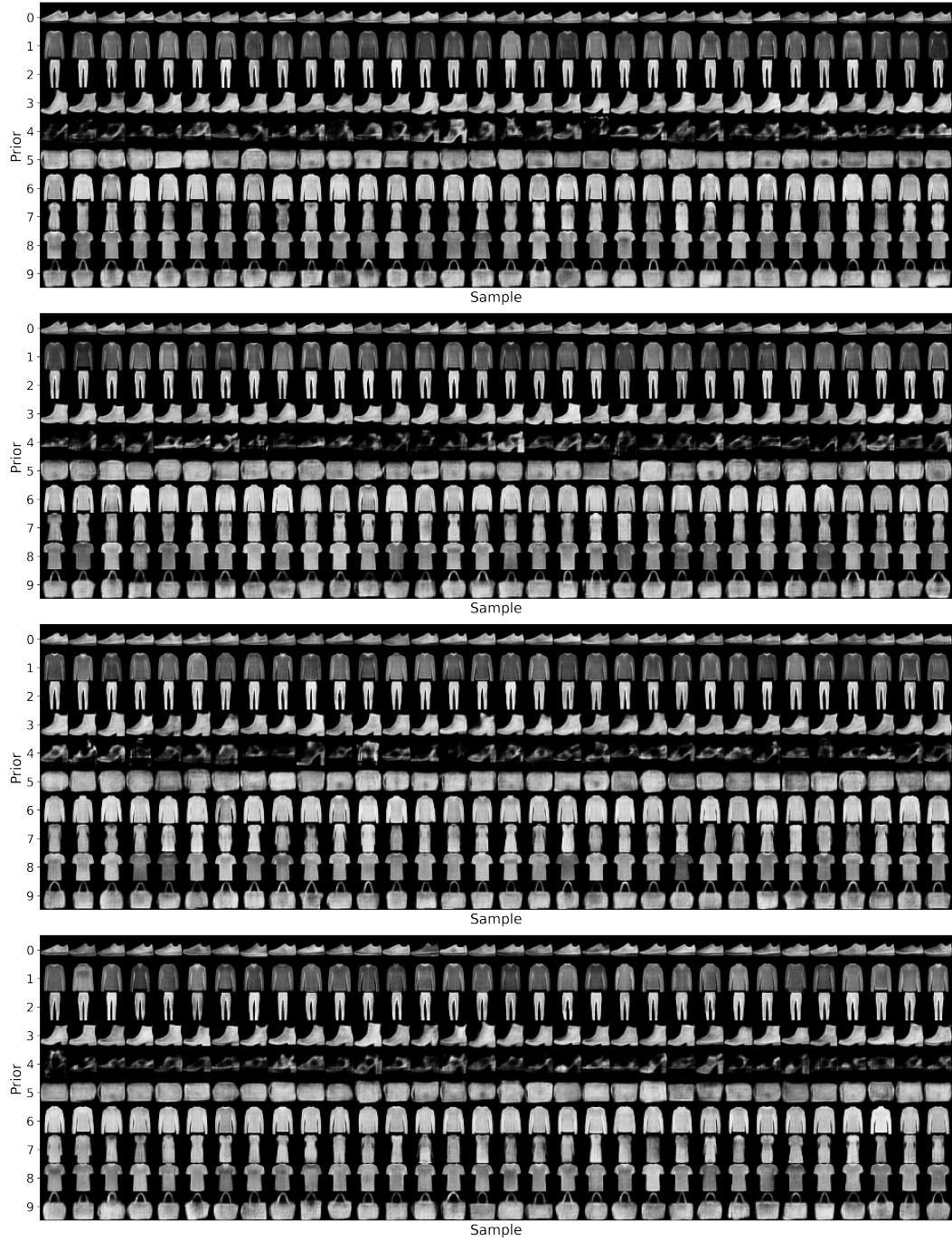


Figure 15: Various samples from each of the generative priors. Each prior learns to represent one of the digits. The DRPM-VC learns nice representations that provide coherent generations of most classes. For high-heels (cluster 4), generating new samples seems difficult due to the heterogeneity within that class.

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