Teaching by Demonstration Supplementary Materials

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Appendix 1: An Example with 2 Goals

Suppose we have a $3x2$ gridworld with two possible terminal goals $(X \text{ and } Y)$ and a starting position as shown in Figure 1i. We assume no step costs and $\gamma = .99$. We restrict our analysis to trajectories of length 2 that terminate at a goal state. Thus there are 4 trajectories considered.

Figure 1: (i) Gridworld with 2 possible goal states (labeled X and Y) and a single starting state. (ii) All trajectories of length 2 that terminate at a goal state.

Proof

The purpose of this proof is to show that certain trajectories have higher probability of being chosen by a demonstrator who is "showing" as opposed to "doing" a task, even when all trajectories enter a goal. The prior probability over goals is uniform.

The following inequalities for a goal $g \in G = \{X, Y\}$ given a trajectory $j \in J = \{x_{in}, x_{out}, y_{in}, y_{out}\}\$ will hold when a softmax policy or ϵ -greedy policy is used to calculate the standard planning distribution:

$$
P_{\text{Doing}}(x_{out} \mid X) \ge P_{\text{Doing}}(x_{in} \mid X) > 0 \tag{1}
$$

$$
P_{\text{Doing}}(x_{in} \mid Y) > P_{\text{Doing}}(x_{out} \mid Y) > 0. \tag{2}
$$

An observer watching a standard planner uses Bayes rule to infer the goal being pursued:

$$
P_{\text{Observing}}(G = g \mid J = j) = \frac{P_{\text{Doing}}(J = j \mid G = g)}{\sum_{g'} P_{\text{Doing}}(J = j \mid G = g')}.
$$
\n(3)

The inequalities in (1) and (2) entail the following inequality¹:

$$
\frac{P_{\text{Doing}}(x_{out} \mid X)}{P_{\text{Doing}}(x_{out} \mid X) + P_{\text{Doing}}(x_{out} \mid Y)} > \frac{P_{\text{Doing}}(x_{in} \mid X)}{P_{\text{Doing}}(x_{in} \mid X) + P_{\text{Doing}}(x_{in} \mid Y)}.
$$
(4)

$$
P_{\text{Observing}}(X \mid x_{out}) > P_{\text{Observing}}(X \mid x_{in}). \tag{5}
$$

That is, observing x_{out} provides better evidence that X is the goal than observing x_{in} . Since an agent that is showing an observer will choose as follows:

$$
P_{\text{Showing}}(J=j \mid G=g) = \frac{P_{\text{Observing}}(G=g \mid J=j)^{\alpha}}{\sum_{j'} P_{\text{Observing}}(G=g \mid J=j')^{\alpha}},\tag{6}
$$

then,

$$
\frac{P_{\text{Observing}}(X \mid x_{out})^{\alpha}}{\sum_{j'} P_{\text{Observing}}(X \mid j')^{\alpha}} > \frac{P_{\text{Observing}}(X \mid x_{in})^{\alpha}}{\sum_{j'} P_{\text{Observing}}(X \mid j')^{\alpha}} \tag{7}
$$

$$
P_{\text{Showing}}(x_{out} \mid X) > P_{\text{Showing}}(x_{in} \mid X) \tag{8}
$$

Intuitively, the different probabilities of x_{out} and x_{in} when Y is the goal allows a showing agent to "break the symmetry" between x_{out} and x_{in} when X is the goal. Analogous calculations can show that $P_{\text{Showing}}(y_{out} | Y)$ $P_{\text{Showing}}(y_{in} | Y).$

¹For *a*, *b*, *c*, *d* > 0 if *a* \geq *b* and *c* > *d*, then:

$$
ac > bd
$$

\n
$$
ab + ac > bd + ab
$$

\n
$$
a(b + c) > b(a + d)
$$

\n
$$
\frac{a}{a + d} > \frac{b}{b + c}
$$

Appendix 2: Experiment 2 Model Fits

Note: The codes for the reward functions refer to which tiles were safe (o) and which were dangerous (x) with the ordering \langle orange, purple, cyan \rangle .