

# Learning Elementary Structures for 3D shape generation and matching

1

2 We thank the reviewers (Rs) for their comments. We are pleased to receive the positive reviews. If accepted, we will  
 3 incorporate all feedback in the final version.

4 **Generalization to new categories. (R1, R2, R3)** To test the generality of our  
 5 approach, we followed the reviewers’ suggestion and trained on chairs using  
 6 10 2D elementary structures and tested on tables. As shown in Figure 1 (this  
 7 rebuttal), point learning outperforms both transformation learning and AtlasNet  
 8 trained with 10 patches - all Chamfer results in the rebuttal are multiplied by  
 9  $10^{-3}$ . Figure 2 (this rebuttal) shows qualitatively how the elementary structures  
 10 are positioned on chairs and tables. Notice how the chair and table legs are  
 reconstructed by the same elementary structures.

	Chairs	Table
AtlasNet	1.64	4.70
Transfo.	1.56	4.82
Point.	<b>1.34</b>	<b>4.45</b>

Figure 1: **Generalization.** Chamfer loss results of the networks trained on chairs and tested on either the chairs or tables test set.

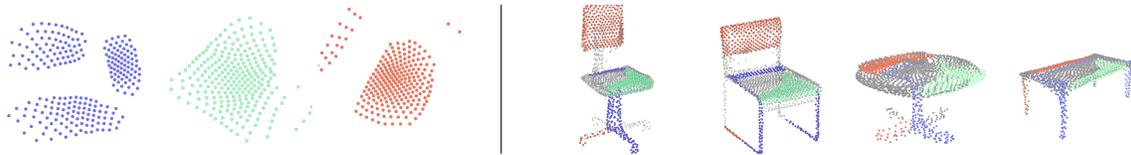


Figure 2: Elementary structures learned on chairs (left) used to reconstruct chairs and tables (right).

11

12 **Where does the performance boost come from? (R1-II, R2)** In Fig-  
 13 ure 3 (this rebuttal), we show the number of parameters for AtlasNet and  
 14 our method. Our method has less than 1% additional parameters to learn  
 15 the elementary structures –  $2.0 \times 10^6$  and  $2.5 \times 10^3$  for transformation  
 16 and point learning, respectively (notice that they are orders of magnitude  
 17 smaller than  $1.8 \times 10^8$ ). During inference, our approach has the same  
 18 complexity as AtlasNet as the elementary structures are precomputed and  
 19 remain fixed for all shapes. As suggested, we also tried training AtlasNet with 6 layers (6-layer AN), which significantly  
 20 increases the number of parameters. Our approach with points learning outperforms all methods.

	Param.	Chamfer
AtlasNet	$1.8 \times 10^8$	1.45
6-layer AN	$3.9 \times 10^8$	1.35
Transfo.	$1.8 \times 10^8$	1.43
Point.	$1.8 \times 10^8$	<b>1.22</b>

Figure 3: **Impact of number of parameters on reconstruction error.**

21 **Consistency in template elementary structures. (R1-I)** We extended the experiment with SURREAL from Figure  
 22 5 of our paper to the plane category of ShapeNet using the point learning method. We used a single 3D elementary  
 23 structure as in the SURREAL experiment. In Figure 4 (this rebuttal), we initialized the elementary structure with  
 24 either a plane 3D model (left) or a set of random 3D points sample uniformly (right). Notice that (1) the learned  
 25 3D elementary structures are consistent regardless the template shape and (2) we do not need to input heuristic basis  
 26 functions since using a set of random 3D points give similar results.

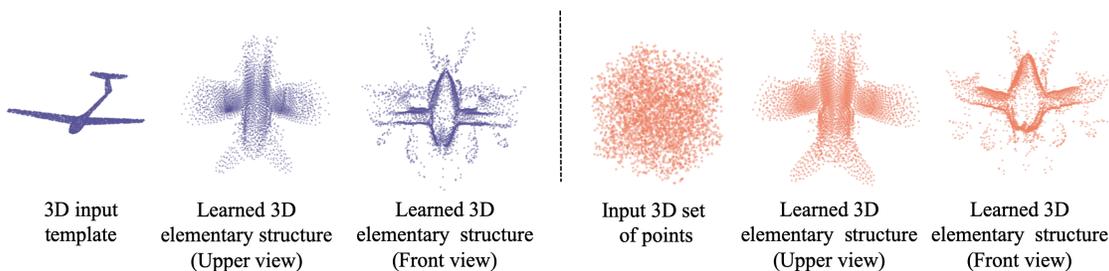


Figure 4: **Robustness of the learned 3D elementary structure.**

27 **Comparison to AtlasNet-trained models. (R1-III)** Using the trained models from the official implementation  
 28 on all categories, AtlasNet-25 performance is 1.56 (see also Table 1 in the Atlasnet paper). Using the released  
 29 code to train AtlasNet-10 yields 1.55 of performance. In our paper, we added a learning rate schedule to the origi-  
 30 nal implementation and got an error of 1.45 (see Table 1 of our paper). Using the same learning rate schedule,  
 31 PointLearning-10 and TransformationLearning-10 perform, respectively, 1.22 and 1.43. For reference, PointLearning-  
 32 25 and TransformationLearning-25 perform, respectively, 1.21 and 1.40 – a significant 22% and 9% boost.

33 **Details, References, Writing. (R1, R2, R3)** Results in Table 1 (from the paper) are evaluated on the test set (R1).  
 34 We will mitigate the claim that elementary structures correspond to semantic parts (R1), add missing discussion on  
 35 Kanazawa et al. (R1) and improve the consistency of the notations (R3).